

Challenge

How can we design a system of outreach that makes giving relatable to people and encourages systems of philanthropy that permeate the fabric of higher education?



Building connections for donors and donations in HEI

- 1 Research & Uncover
- 2 Analyze & Understand
- 3 Synthesize
- 4 Create & Innovate

tools

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INTENT STATEMENT
PHASED DEVELOPMENT
PRIMARY RESEARCH
QUALITATIVE ANALYSIS
QUANTITATIVE ANALYSIS
RESOURCE PIVOTS
COGNITIVE ANALYSIS
COGNITIVE MODELING

TEMPORAL IDENTITY
SECONDARY RESEARCH
NARRATIVE DEVELOPMENT
PUBLICATIONS RESEARCH
USER RESEARCH PLAN
ETHNOGRAPHIC INTERVIEWS
INSIGHTS SORTING
INSIGHTS CLUSTERING MATRIX

JOURNEY MAPPING
SERVICE BLUEPRINTING
DESIGN PRINCIPLES GENERATION
ANALYSIS, IDEATION WORKSHOP
PERSONA GENERATION
PERSONA VISUALIZATION
DATA MODELING
CONCEPT GENERATION

SYSTEM SORTING
SOLUTION ENACTMENT NARRATIVES
CO-FACILITATIONS
PROTOTYPING
COGNITIVE ENCODING
SERVICE ARCHITECTURE
STAKEHOLDER SEGMENTATION
THESIS STRANDS

1

Research & Uncover

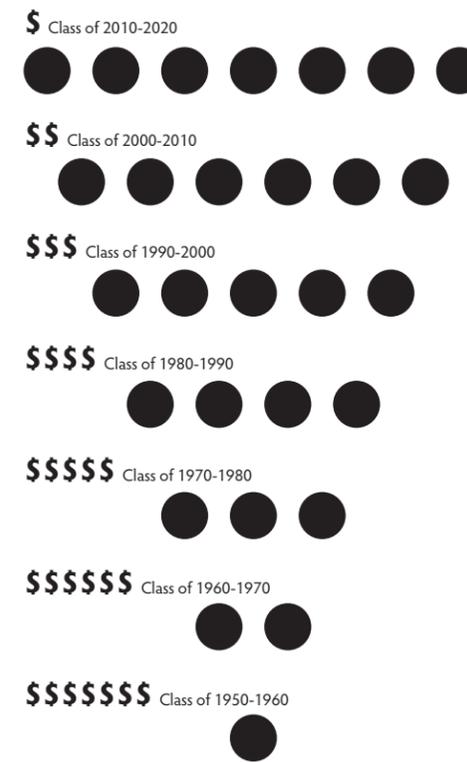
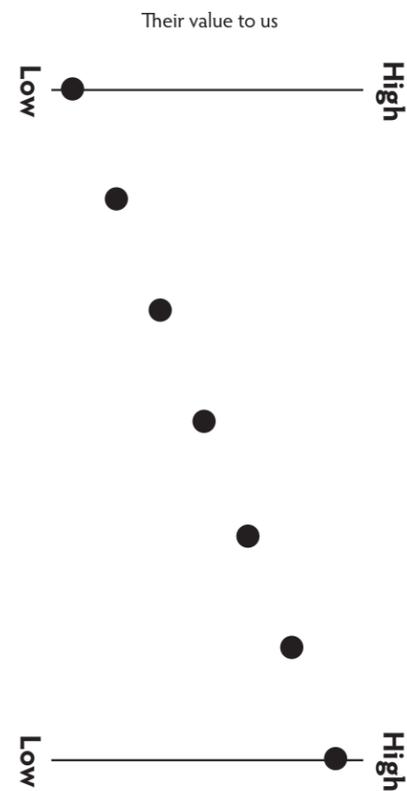
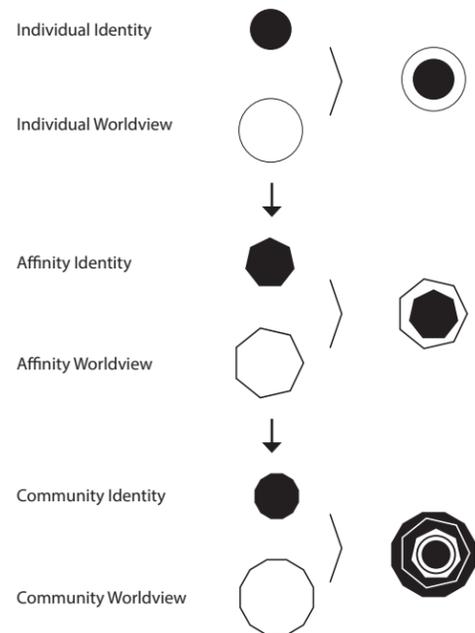
Donors and donations in higher education have seen a drastic decrease in the past few years. For tuition-dependent universities this is an increasingly terminal acknowledgement.

Honor system sought out the answer to why donors and donations have decreased by exploring the past in order to inform the future through extensive mixed methods and collaborative analysis.

Objective

Provide a framework to rebuild affinity, belonging and shared identity to ensure a feasible network for philanthropy.

Identity Builds Over, In, and Around Time



2

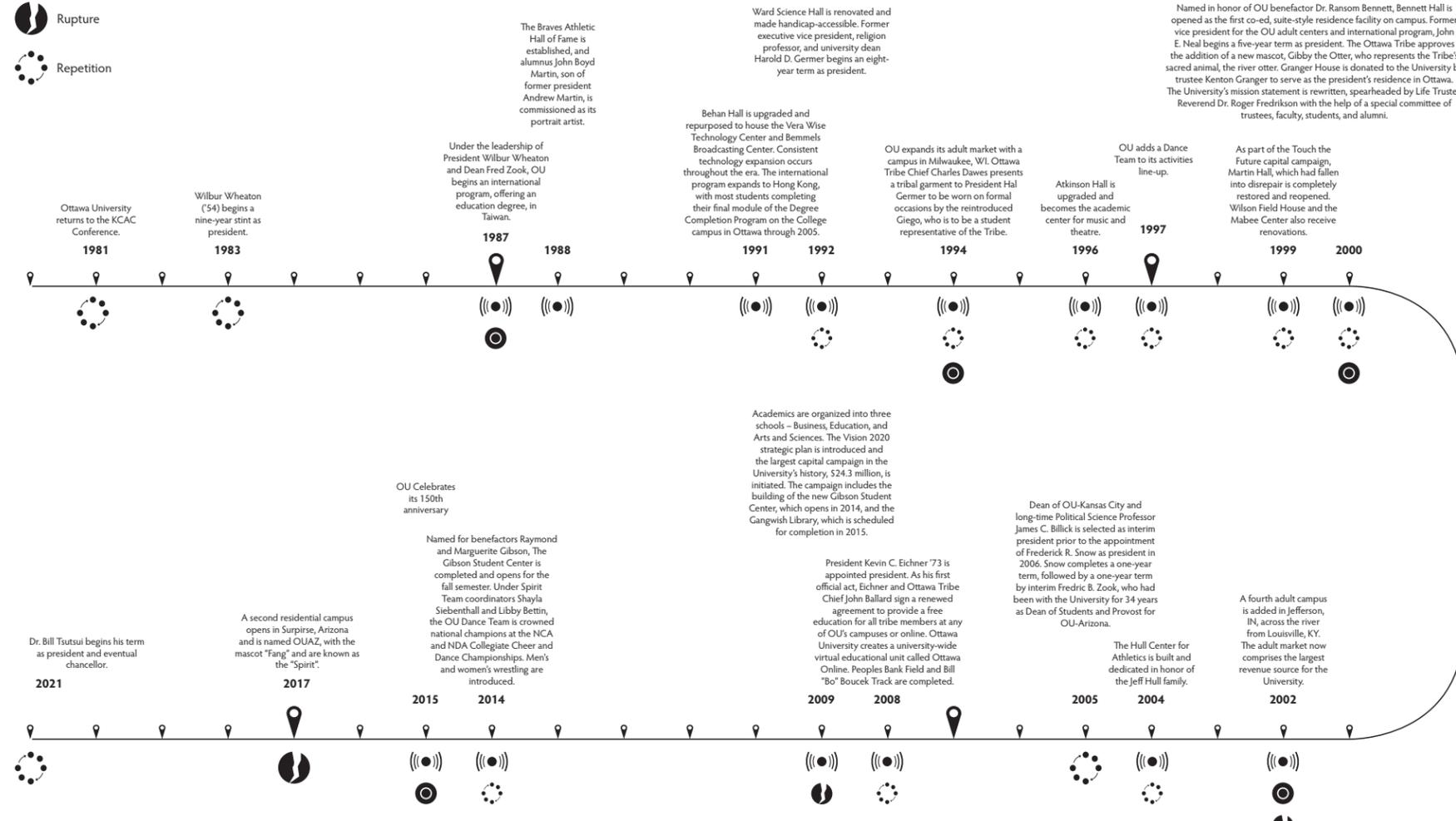
Analyze & Understand

By modeling the past of a problem space more viable and plausible futures arise. Cognition modeling and Temporal Incident Mapping (TIM) were innovated accordingly, leading to previously unreachable insights. Paired with donor interviews and temporal identities a comprehensive view of the problem space became clear. Donors need to belong and their perceptions, like the institution's are conflicted in time.

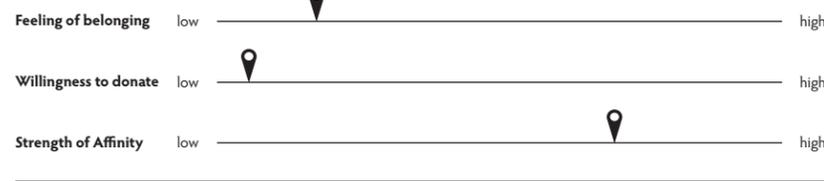
Personas on a Realistic Journey

When conflict arises between an organization's temporal identity, (who they are throughout time) and how they relay that identity (temporal incidents) donors are left with few options. Believe what was, believe what one is told or decide for oneself. In each of these limited but necessary options exists the concept of anxiety. It is a question of "what if"? That anxiety, the simple knowing that something may be different than an initial belief now flaps against the winds of a donor's own set of morals and ethics. It becomes a continual exercise of comparing/ contrasting what was thought to be valuable to maintain a sense of personal dignity.

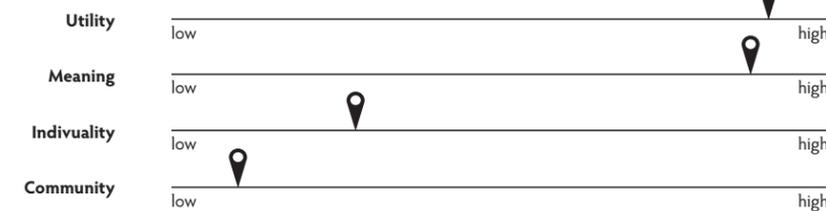
- Affinity
- Belonging
- Rupture
- Repetition



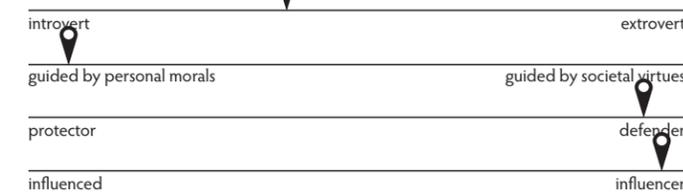
Quaternary
Has never donated or made steps towards donating



Values



Personality



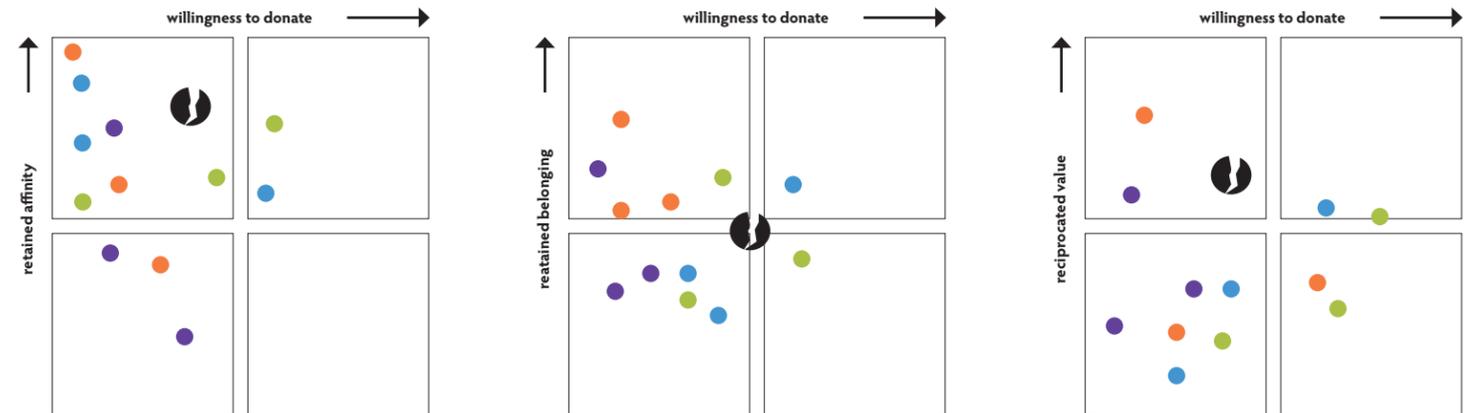
3

Synthesize

Personas were generated and aligned by synthesizing donor segments and interviews with decision matrices rooted in industrial psychology. Journey maps were populated and further attribute matrices were created. Both detailed opportunities to align donor pasts and institution futures.

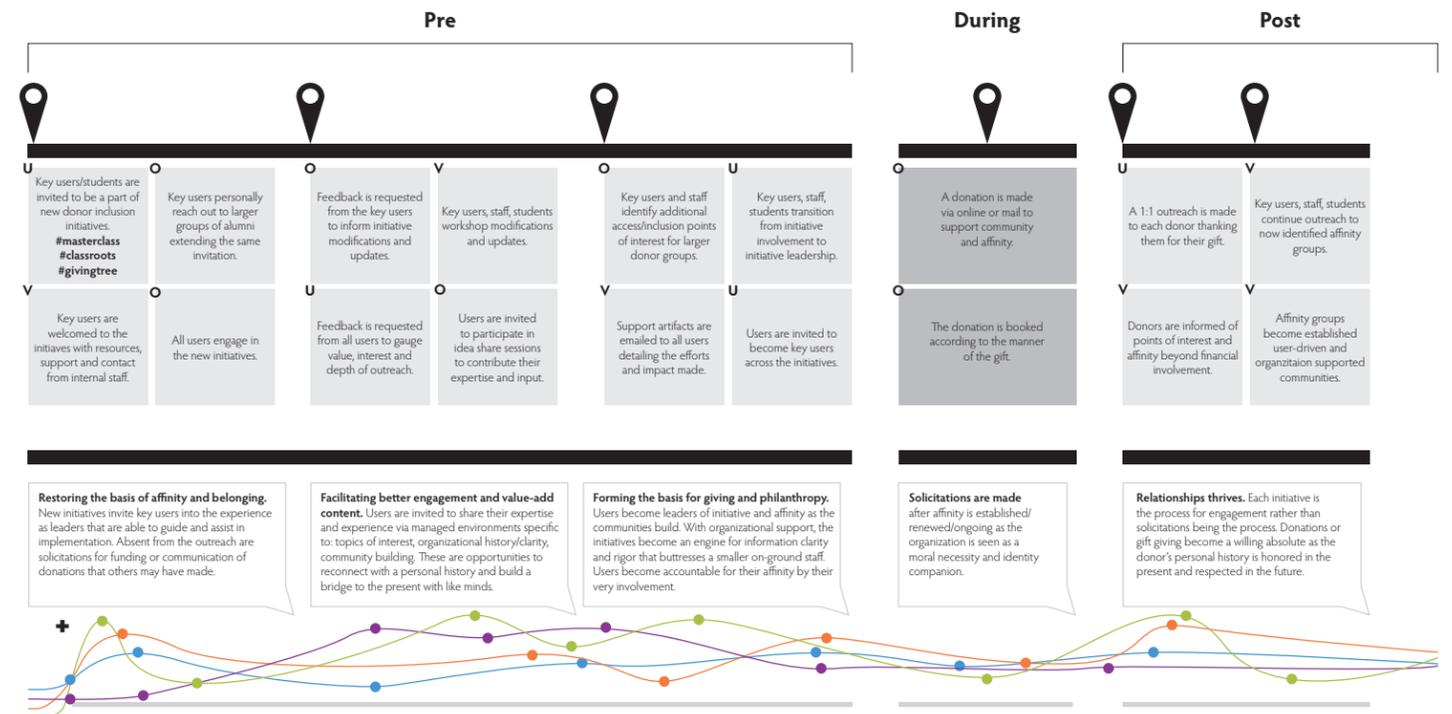
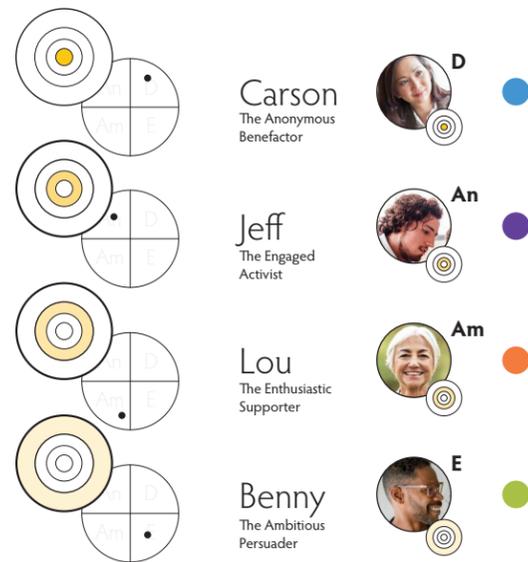


Age 45
Personality Driven, Firm, Kind
Profession Financial Planner
Family Married, 4 kids
Residence Ann Arbor, MI
Type The Anonymous Benefactor



Personas on a Realistic Journey

A 2x2 prioritization matrix visualizes information clusters on a macro scale and aids in the discovery of resource gaps. Common to multiple fields of research and development, matrixes may be used at many stages of the service and ux design process wherever a point of distillation is needed. Here the 2x2 encapsulates persona ranges based upon the primary and secondary research, each showing a different vertical characteristic as it relates to willingness to donate. Additionally, and just as important as the information clusters themselves are the spaces in between the clusters as they apply to a willing capacity to donate. They are spaces of the unknown and are the opportunity to bridge potential for growth, affinity and belonging.



4

Innovate & Implement

All organizations hope for a singular future. To become a reality it requires an understanding of every past that interacts with it. Honor System bridge this gap of understanding and detailed comprehensive and co-facilitated blueprints able to be immediately implemented.

The future is now viable.

Service for All

Master Minds is a service initiative that pairs donor expertise with organizational community. Through the medium of a webinar series or series of masterclasses that invite alumni/donors to reengage with the university by sharing their knowledge affinity and belonging are established. By reengaging with alumni by offering affinity and belonging outside of the alumni/donor temporal time stamp (2-4 year involvement) the university provides the bridge between donor past and organizational future.

Thought Leaders external actors promoting the event/event series
Session Organizers external actors actively recruiting for a specific event
Session Leaders external actors leading a masterclass
Topics Initially front-loaded until user feedback further informs depth

actor/user

Actor/User Actions
 how are actors involved (leaders, participants)

adv/alumni/ staff

Front Stage
 how is it relayed and experienced?

adv/alumni/ HR staff

human to human
 human to computer

adv/alumni/ staff

human to time

adv/alumni/IT staff

Back Stage
 how is it occurring?

Process
 Resources

adv/alumni/IT staff

Support Processes
 these must occur in order to enable the service

adv/alumni/ staff/partners

Measures, Metrics & Successes
 these must occur as feedback for iteration

adv/alumni/ staff/partners

Artifacts & Evidences - Meal Kit
 these must occur in order to maintain identity over time

Time

